# 22316

2	1819	)												
3	Ho	urs	/	70	Marks	Seat	No.							
	Instru	ctions	_	(1)	All Question	s are Comp	oulsory	/.						
				(2)	Illustrate you necessary.	r answers	with r	neat s	ketc	ches	wl	nere	ever	
				(3)	Figures to th	e right ind	icate 1	full r	nark	S.				
				(4)	Assume suita	ible data, it	f nece	ssary						
				(5)	Mobile Phon Communicati Examination	e, Pager ar on devices Hall.	nd any are n	othe ot pe	er E rmis	lect ssib	ron le i	ic n		
													Mar	ks
1.		Atter	npt	any	<b><u>FIVE</u></b> of the	e following	•							10
	a)	State	the	e use	of cin and c	out.								
	b)	Desci	ribe	deri	ved class with	n example.								
	c)	State	use	e of	scope resoluti	on operator	•							
	d)	Defin	le c	lass	and object.									
	e)	Write	th	e use	of ios : : in	and ios :	: out							
	f)	Desci	ribe	use	of static data	member.								
	g)	Give	me	aning	g of following	statements	5:							
		int *	ptr,	a = :	5;									
		ptr	= &	a;										
		cout	<<	* ptr	· •									

cout << (\* ptr) + 1;

- a) Write a 'C++' program to find factorial of given number using loop.
- b) Write a C++ program to declare a class COLLEGE with members as college code. Derive a new class as STUDENT with members as studid. Accept and display details of student along with college for one object of student.
- c) Write a C++ program to find smallest number from two numbers using friend function. (Hint : use two classes).
- d) Differentiate between run time and compile time polymorphism.

## 3. Attempt any <u>THREE</u> of the following:

a) Write a C++ program to create a class STUDENT The data members of STUDENT class.

Roll\_No

Name

Marks

- b) Accept data for five students and display it. Write a C++ program to displya sum of array elements of array size n•
- c) Describe with examples, passing parameters to base class constructor and derived class constructor by creating object of derived class.
- d) Describe how memory is allocated to objects of class with suitable diagram.

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#### 4. Attempt any THREE of the following:

a) Write a program to implement multiple inheritance as shown in following Figure No. 1:



#### Fig. No. 1

Accept and display data for one object of class result.

- b) Describe following terms: Inheritance, data abstraction, data encapsulation, dynamic binding.
- c) State and describe visibility modes and its effects used in inheritance.
- d) Write a C++ program to count number of spaces in text file.
- e) Differentiate between contractor and destructor.

### 5. Attempt any <u>TWO</u> of the following:

- a) (i) Write any three rules of operator overloading.
  - (ii) Write a program in C++ to overload unary '\_' operator to negate values of data members of class.
- b) Write a C++ program to append data from  $abc \cdot txt$  to  $xyz \cdot txt$  file.
- c) Write a C++ program to declare a class student with members as roll no, name and department. Declare a parameterised constructor with default value for department as 'CO' to initialize members of object. Initialize and display data for two students.

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- a) (i) Describe structure of C++ program with diagram.
  - (ii) Write a C++ program to add two  $3 \times 3$  matrices and display addition.
- b) Write a program to swap two integers using call by reference method.
- c) Write a C++ program to implement following in heritance. Refer Figure No. 2.



# Fig. No. 2

Accept and display data for one object of class result (Hint : use virtual base class).